

Max Bergie

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Objective: A position that emphasizes sleek design and overall ease of use for consumers.

Education: Bachelor Of Arts: School of Art and Design, Northern Illinois University:
DeKalb, Illinois. GPA: 3.5/4.0

Skills and Proficiencies:

Photoshop	Illustrator	Indesign	Premier
Clip Studio	Procreate	ZBrush	Blender
MS Office	HTML	Sony Vegas	After Effects
Camerawork	Technical Directing	Writing	Public Speaking

Experience:

Designer, Player Six Trading: March 2021 – Present

- Created logos for branding.
- Designed business cards for advertising.
- Conceptualized banners for eBay sales accounts.

Freelance Artist / Designer: June 2017 – Present

- Designed thumbnails for many YouTube videos.
- Worked on concept art for multiple characters.
- Multiple commissioned artworks and designs.
- Helped collaborate with artists for games.
- Worked on multiple projects for eSports companies.

Studio Intern, Illinois Math and Science Academy: May 2015 - May 2016

- Helped design flyers for the academy.
- Edited videos.
- Created montages for class advertisements.
- Designed graphics for videos.
- Recorded multiple videos live.

Set Design, Batavia High School: August 2014 - May 2017

- Collaborated with design and created large set pieces for plays.
- Built structures for performing on.
- Painted multiple structures for performances.
- Assistant stage managed for multiple plays.

